Subject Area: Art

KS1 POS

Key stage 1

Pupils should be taught:

to use a range of materials creatively to design and make products

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space

about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

KS2 POS

Key stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history.

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Work from observation of	Work from observation of	Develop artistic and visual	Develop artistic and visual	Develop artistic and visual	Develop artistic and visual
known objects.	known objects Work on	vocabulary.	vocabulary.	vocabulary when talking	vocabulary when talking
Work on individual and	individual and joint	Improve their mastery of	Improve their mastery of	about their own and	about their own and
joint pieces.	pieces.	art. Work on individual	art. Work on individual	others work.	others work. Work on
Use imagination	Use imagination	and joint pieces.	and joint pieces.	Work on individual and	individual and joint
Begin to think what	Begin to think what	Begin to suggest how	Begin to suggest how	joint pieces.	pieces.
material is best to use.	material is best to use.	work can be improved.	work can be improved.	Select images as starting points and explore mixed media work and annotations. Improve their mastery of art.	Select images as starting points and explore mixed media work and annotations. Improve their mastery of art.
Explore the different	Drawing	Drawing	Drawing	<u>Drawing</u>	Drawing.
grades of chalk and	Draw objects real and	Draw familiar things from	Develop shading skills		Use ink to draw detailed
pastel <u>.</u>	imagined.	different view points			pictures.

Use thick felt-tips and crayons. Draw on small and large scale. Begin to colour in a line. Create simple pencil line drawings	Explore the different grades of pencil, chalk and pastel Use charcoal pencils Claude Monet/Van Gough Lego/sand sculptors Use thin felt-tips and crayons. Colour within the line. Create simple pencil line drawings with increasing detail.	Use line, tone and shade in pencil drawings. Use chalk pastels Use of tracing	Use oil pastels	Develop shading techniques e.g. use of rubber/ cross hatching Use charcoal Investigate proportion when drawing.	Use techniques such as pointillism, sidestroke, highlighting alongside previous skills. Introduce perspective to drawings to include foreground and middle ground
Painting Use different thickness of brushes. Recognise and name primary and secondary colours. Recognise warm and cold colours. Experiment with shades of colours and name some.	Painting Use different thickness of brushes. Mix secondary colours (orange, purple, brown, green) Experiment with shades of colours and name some. Explore colour and mood. Create backwashes. Use Brusho	Painting Use colour to express mood. Mix and match colours to images Explore adding water, glue, sand etc. to paint. Experiment with watercolours to create intensity of colour.	Painting Add black, white and other hues to colours. Explore complementary and opposing colours. Experiment with watercolours to create intensity of colour.	Painting Mix a variety of shades to capture the mood watercolours to create intensity of colour and shades. Develop fine brush strokes.	Painting Use acrylics on canvas Graffiti art watercolours to create intensity of colour and shades. Develop fine brush strokes.
Collage Simple collage from a range of papers, fabrics, natural materials. Understand the terms 2d and 3d. Investigate use of rubbings 3d	Collage Cut shapes (lines and curves) to create collage pieces. Understand the terms 2d and 3d. 3d Make simple 3d pieces from natural	Collage Develop skills of overlapping 3d Environmental sculpture (large scale) Make Mosaic tiles	Collage Develop skills of overlaying Make masks. 3d Reclaimed materials	Collage Develop skills of embellishing techniques Make masks using sculpture. 3d Environmental sculpture	Collage Design an artefact (card) with a knowledge of techniques Explore the use of Batik

Make simple 3d pieces from recycled materials.					
Printing Print repeating patterns from blocks Print using everyday objects/ food etc. Print on tables. Develop controlled printing against an outline.	Printing Create tiles for mono - printing Experiment with marbling.	Printing Print with two colours overlaying. Create string roller continuous prints.	Printing Use card and relief printing.	Printing 3 colour overlaying	Printing Use of lino tiles
Photography collect photos/ pictures on a theme.	Photography Become aware of photographs as art.	Photography Develop an awareness of moods in photography.	Photography Alter images through collage and jigsaws	Photography Create simple images on photography paper	Photography Explore negative and positive images.
Malleable Imprints on salt dough Twisting and coiling play dough.	Malleable Make a simple thumb pot by pinching.	Malleable Make a coil pot from salt dough, clay or Plasticine.	Malleable Use tools to shape clay. Use slip to join. Papier Mache	Malleable Join_pieces of clay together to make decorations and handles for pots. Modroc figure using pipe cleaners etc.	Malleable Join together multiple strands of salt dough to create decorations
Designers/ architects Describe similarities and differences between works of art. L.S Lowry	Designers/ architects Describe similarities and differences between works of art.	Designers/ architects Use artists to replicate work and inspire their own. Discuss techniques used and themes.	Designers/ architects Use artists to replicate work and inspire their own. Discuss techniques used and themes.	Designers/ architects Use artists to replicate work and inspire their own. Discuss techniques used and themes.	Designers/ architects Use artists to replicate work and inspire their own. Discuss techniques used and themes.
Lego/sand sculptors	Van Gough Andy Goldsworthy	Picasso (summer project)	Kandinski Frida Kalo	Monet Barbara Hepworth	Artists Anthony Gormley Banksy/ Tom Judd